



Jeu de Boules Rules

The game of **Jeu de Boules** is pretty easily, but it's a bit different from what many people assume.

Feel free to choose an option:

- 1 against 1 (every player has 3 balls)
- 2 against 2 (each player has 3 balls)
- 3 against 3 (every player has 2 balls)

The goal of the game is to toss the boule as near as you can to the jack.

- 1 A coin toss decides which team goes first. The team that starts gets to choose where the throwing circle will be. The throwing circle has to be 1 meter away from the side.
- 2 The beginning player tosses the jack. The jack is the little ball.
- 3 The first player aims to toss the boule as near to the jack as they can.
- 4 The opposing team is up next to throw their boule. They're aiming to get it closer to the jack or to knock away the other team's boule.
 - If you win, then it's the other team's turn.
 - If that doesn't do the trick, the same team can just keep trying until it finally works.
 - After all balls are thrown, it's the opponent's turn once more.
- 5 Each boule that is nearer to the jack than the opponent's boule earns one point. Only the winner gets to score points.
- 6 Once all the boules have been played, any boule that is closer to the nearest boule from the other team earns an extra point.
- 7 The team that won the last throwing round can kick off the new one. The throwing circle will be replaced.
- 8 The team that scores 13 points first wins.